# **QIANYUE YUWEN**

# PRODUCT DESIGNER

# gyuwen.fun

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# **EDUCATION**

**ArtCenter College of Design** 

*Sep 2021 - May 2024* MFA | Media Design Practice

#### **Queen's University**

Sep 2017 - May 2021 BAH | Computing & Creative Arts

### **Peking University**

Jul 2018 - Sep 2018
Exchange Bachelor | Advanced
UX Testing & Technologies

# **SKILL-SETS**

# Design:

Responsive Web Design /
Mobile App Design /
User Interface Design /
User Experience Design /
Sketching / Wireframing /
Hi-Fi Prototype / Design System /
Information Architecture /
Persona / User Flow /
Storyboarding / Branding /
Accessibility Design

#### Research:

User Research / A/B Testing / usability Testing / Qualitative & Quantitative Research / Competitive Analysis

# **Tools + Programming:**

Figma / Adobe XD / Sketch / Adobe Suite / Miro / Jira / CSS / HTML5 / Python / Java / JavaScript

# Languages:

English / Mandarin

# **WORK EXPERIENCE**

**Michelin** | Product Design Intern Aug 2023 - Dec 2023

- Created UX revise plans and product approaches by analyzing performance data to improve user engagement w/ 1.1% increase.
- Redesigned company mobile apps (Android & iOS) to improve user retention rate by 8.5% and task completion rate by 4.6%.
- Collaborated with PM, Marketing, Eng, Comm teams and agencies to launch campaign activities to enhance **user acquisition** by **2%** growth.
- Proposed 80+ UI/UX assets & design system iterations by applying useroriented design principle to meet Eng teams' technical updates.
- Led UX review of daily published content to advocate UX spirit and humancentered design principle.

# Saint-Gobain Sekurit | UX Design Intern

Feb 2023 - Jul 2023

- Innovated 10+ UX solutions to stakeholders to define business opportunities and product strategies.
- Redesigned in-car HMI & user flow by applying ergonomic tests to bring up user efficiency w/ 12%.
- Conducted 20+ user interviews w/ UX Researchers by generating scripts & defining testing problems to gather user feedback & pain points.
- Collaborated w/ PM, Eng, PgM, and Marketing teams to define MVP scope by analyzing user feedback and competitive landscape.
- Hold UX workshop to share design trends and advocate UX spirit w/ crossfunctional partners.

# **Boehringer Ingelheim** | UX Design Intern

Jun 2021 - Sep 2021

- Produced company mobile apps (Android & iOS) from scratch by leveraging Google Material Design System to bring up daily active users by 12.2%.
- Proposed & iterated UX approaches by analyzing user pain points & needs to broaden business opportunities in an Agile working environment.
- Served as UX lead to strategize UX solutions for China International Import Expo 2021 to improve user acquisition by 4.8% growth.
- Co-designed w/ Tech Lead to generate iterative UX plan to optimize recommendation algorithm to grow **retention rate** by **30%**.

# SIDE PROJECT

**Intel (Sponsored): Imaginaries of Work** | Design Researcher & Curator *May 2022 - Sep 2022* 

• Innovated and presented future work environment solutions by collaborating w/ Intel Design Team in an **inclusive design process**.