



MARK REMPEL

Character | Layout | Visual Development

DETAILS

markrempel96@gmail.com

CELL (858)740 0851 •

PROFILE

Passionate Illustrator with a fascination with the natural world. I bring a passion for storytelling and deep, engaging worlds.

EMPLOYMENT HISTORY

Teacher Aid , ArtCenter College of Design, Pasadena

JANUARY 2023 – PRESENT

Assisted a Character Design course, providing design feedback and photoshop expertise to fellow students

Freelance Mobile Game Illustrator, Hitbox Games, Pasadena

JUNE 2023 – AUGUST 2023

Partnered with a small team to develop art for two different mobile game pitches

Freelance Web Illustrator, Rubbl Inc., San Diego

FEBRUARY 2021 – MARCH 2021

February-March 2021 Designed line illustrations of construction vehicles for a repair manual pamphlet.

Art Staff, University of Oregon, Eugene

APRIL 2016 – APRIL 2018

Contributed to the 'Art Ducko' Magazine and assisted in Layout and design

EDUCATION

Bachelor of Arts, Illustration Entertainment Arts, ArtCenter College of Design, Oregon Eugene

JANUARY 2021 – PRESENT

Bachelor of Arts, English and Digital Art, University of Oregon, Eugene

SEPTEMBER 2015 – MAY 2019

LINKS

[Website](#) [Instagram](#)

SKILLS

Professional Writing, Google Sheets, Adobe
Premiere, Adobe After Effects

Storyboard Pro, Photoshop, Illustrator, Clip
Studio, Procreate