## Mingze Li

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EDUCATION	Art Center College of Design Pasadena, CA Master of Media Design Practices	09 / 2022 - 05 / 2024
	Master of Media Design Practices  Central Saint Martins, University of the Arts London London, United Kingdom Bachelor of Graphic Communication Design	09 / 2016 - 06 / 2019
WORK EXPERIENCE	Cypher Tattoo, Los Angeles, CA Freelance Tattoo Artist and UI Designer - Created visualization and web design for the Shop Design the tattoo flashes.	10 / 2023 - Present
	Polar Kuma LLC, Los Angeles, CA Graphic and UI Designer  - Created visualization and web design for brands.  - Design posters for events, and catering.  - Designed the illustration for Brands.	06 / 2023 - 09 / 2023
	SFK, Remote Graphic Instructor - Tutoring students on graphic design in the education industry.	06 / 2020 - 09 / 2022
	Heyone, China Art Directer  - Led the design team in the development of new Identity design.  - Developed Identity design, and created vector illustration for visual assets used in websites and posters.  - Designed and managed a digital toy show for a new identity design.	09 / 2019 - 05 / 2021
	297 Design, China Graphic and Motion Design Intern - Designed branding, logos, layout and mockups for products Assisted in visual design, social/digital content, and motion design works.	06 / 2018 - 09 / 2018
PROJECTS	Meta Platforms, Inc.  - Cooperated with Meta Reality Labs, examined the applications and implications of augmented reality and computer vision.  - Transformed visual field into new forms of machine sensing and controlling.  - Focused on the design of a navigation app, which used mix of reality and artificial intelligence technology.	11 / 2022 - 12 / 2022
	Bulgari Project Goal: Create a unique story and transform it into a source of magical, whimsical and exquisite imagery that enrich BVLGARI Heritage collection.  - Honorable mention  - Tasked with finding fresh and exciting visual ways of interpreting the themes presented.  - Collaborated with Bulgari, and made an advertisement which contains unique understanding and interpretation of the Bulgari Brand DNA.	01 / 2019 - 02 / 2019
RECOGNITION	Manifold Space, London, UK Selected for exhibition.	07 / 2023 - 07 / 2023
	ArtCenter Grad Scholarship	09 / 2022 - 05 / 2024
	Shanghai Toy Show(STS) / POP Toy Show(PTS) / CTS x ADTS Toy Show Selected design	2019 - 2021
	The Place London Filmed with London Contemporary Dance School and selected for screening in The Place London.	11 / 2018 - 12 / 2018
SKILL	Strong working knowledge of:	

## Strong working knowledge of:

Illustrator, InDesign, Adobe XD, Premiere Pro, Photoshop, Procreate, Figma, Webflow, Acrobat, Google Slides, Keynote.

## Familiar with

DSLR Photography, Lightroom, HTML, P5.js, After Effect, Blender.