

STEVEN LIU

CONCEPT ARTIST

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EDUCATION

ARTCENTER COLLEGE OF DESIGN

-Entertainment Design-Concept Design

EXPERIENCE

ACOMB OSTENDORF & ASSOCIATES: CONCEPT ARTIST (2024-PRESENT)

-Utilized Blender and Adobe Suite to design and create themed spaces for a variety of clients (Disney Imagineering, Universal Creative, Dolly Parton Productions)

-Worked closely with various departments to design for real life applications

ICHEN ART ACADEMY: DIGITAL ART INSTRUCTOR (2022-PRESENT)

-Instructed digital art classes teaching environment, character design, and animation using Photoshop and Procreate

-Collaborated with other teachers to create a new curriculum that focused more in conceptual design resulting in a 17% raise in salary

MEVO AND CO: FOUNDER/ARTIST (2020-PRESENT)

-Designed images for physical products using Photoshop and Blender

-Drafted, edited, and rendered designs utilizing acrylic markers and paints onto custom shoes, after consulting with the customer

-Managed four social media accounts to promote the products, resulting in a 262% increase in shop traffic

SKILLS + COMPETENCIES

-Photoshop CC

-Blender

-Maya

-Sketchup

-Procreate

-Strong time management

-Quick learner

-Adaptability

-Attention to detail

-Communication

-Collaboration and teamwork