



# Shayna Reyes

modeling & design

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## Hello! I am a...

3D artist specializing in hero assets and character modeling. Also is a specialist in merchandise design. I find my inspiration through nostalgia, all things cutesy, and the creative minds in my community!

## Skills

### Software

Blender  
Maya  
ZBrush  
Adobe Creative Suite  
Clip Studio Paint

### Design Skillsets

Designs set to be pushed through the 3D pipeline  
Physical products made for sale (Keychain, Stickers, Pins, etc.)

## Work Experience

### Previz Teacher Assistant at ArtCenter - Terry Moews 2023

Aids students in building layouts and troubleshooting in Maya  
Handles communication between student and teacher  
Works on and off site with students

## Project Experience

### Aftershock - Short film 2023 - 2024

Modeled environment assets to contribute to the film's vision of a 2D/3D setting  
Film became a semi finalist in the Fine Cut Festival

### King of the Nil - Short Film 2023

Composited multiple shots to match the film's official color script and envisioned look  
Film won in the Los Angeles Sunset Film Festival

### Mothmart 2024

Colored and composited shots to match the film's official color script and envisioned look

### Postmortem 2024

Created and Directed the project. Was involved with every step of the pipeline to create a well constructed film  
Film became a finalist in the Fine Cut Film Festival

### Cats Cooking soup 2025

Colored and composited shots to match the film's official color script and envisioned look  
Film garnering almost 175k views on YouTube

### Forcemeat 2025

Colored and composited shots to match the film's official color script and envisioned look

## Education

ArtCenter College of Design | Bachelor of Science in Entertainment Design Animation | Graduate with Distinction