

Zihao Zhuang (Bianca)

Industrial Designer

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Education

Bachelor of Science in Product Design

ArtCenter College of Design - Pasadena, CA

9/2021 - 4/2026

- Business Minors
- GPA 3.7

Working Experience

Industrial Designer

Comanime AI - Remote

6/2025 - 9/2025

- Developed form concepts and 3D models for early-stage AI wearable eyewear
- Explored product form and translated concepts into manufacturable designs

Associate Designer

Beifa Group - Remote

3/2025 - 7/2025

- Designed a fragrance concept; led concept, positioning, and 3D modeling
- Collaborated with team on manufacturing and brand alignment

Teaching Assistant, Product Design Department

ArtCenter College of Design - Pasadena, CA

9/2024 - 12/2024

- Guided students in model making, prototyping, and design development
- Provided feedback on concept development, form exploration, and presentation

Product Designer

DiDi Sponsored Robotaxi Project - Pasadena, CA

5/2024 - 8/2024

- Collaborated with a multidisciplinary team on DiDi Robotaxi development
- Contributed to interior design, CMF exploration, UX, and user research

Projects

Nano Home Security Drone

ArtCenter College of Design-Pasadena, CA

9/2024 - 12/2024

- Designed a home security drone for situational, on-demand 360° home protection
- Applied rapid prototyping, hardware testing (Arduino), and software testing (Python) in product development

Portable Power Station

ArtCenter College of Design-Pasadena, CA

1/2024 - 3/2024

- Designed a portable power station with integrated walkie-talkies
- Developed skills in rapid prototyping, form development, and 3D rendering

Skills

Languages: English (Fluent)
Chinese (Native)

Design Sketching, Storytelling, User Research
Visual Communication, Rapid Prototyping, Remote Collaboration, Design Research, Concept Development, Multidisciplinary Collaboration

Software Adobe Suite, Figma, Procreate, SolidWorks
Fusion 360, Gravity Sketch, CLO, Keyshot
Python, JavaScript, Arduino