



## SOLI HU

Visual Development /  
Character Design

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### EDUCATION:

ArtCenter College of Design, Pasadena  
CA  
Bachelors of Illustration Entertainment  
Design 2026

### SKILLS

#### Software:

Photoshop, Adobe Illustrator, Adobe  
Premiere Pro, Maya, Procreate, Capcut  
studio, microsoft office suite, Clip  
studio paint

#### Design:

Visual development, Graphic design,  
Character design, Colorist, Visual appeal  
& understanding of design elements

#### Languages:

Fluent in English and Chinese

## PROJECT EXPERIENCE

### Post-Mortem (08/2023 - 10/2023)

Artcenter College of Design, Pasadena, CA

- Followed style guide as a background painter, cleaner and colorist.
- Created background for animation based on storyboard and visual development work on volunteer basis for animated short Post-mortem, a student project.
- Took the advice of directors to edit and perfect backgrounds for the short, specifically the bar background as well as the police station backdrop.

### Her Blade (06/2021 - 09/2021)

Artcenter College of Design, Pasadena, CA

- Character Designer and creator of main character past and present designs.
- Collaborated with art director and instructor supervision to assign textures and style guide for 3D modelers.

### When Life Gives You Lemons (08/2025 - 10/2025)

Apprentice on AIA CG short development program

- Character artist and designer for main character for the short.
- Developed character turnarounds, posing and expressions for main character according to the suggestions of the art director.
- Checked in weekly with progress and worked with storyboard artists and other character designers to develop the final look of the protagonist and the film.

## WORK EXPERIENCE

### Freelance Designer (06/2025 - 12/2026)

Ecosys, Pasadena, CA

- Designed graphics for urbanware brand including cleaning logos up in adobe illustrator
- Helped with assembling tech decks for different products and collaborations.
- Took on assignments to illustrate mascot turnarounds and came up with conceptual designs for clothing article production working primarily in illustrator and procreate.

### Prop Room Assistant (07/2024 - Present)

Artcenter College of Design, Pasadena, CA

- Worked with groups setting up scenes for costumed models and storing props and black boxes.
- Practiced organisational and leadership skills in preparation and recording of appropriate props and communication with models.
- Followed instructions and lists of props provided by the instructors, and assisted with the carrying and arrangement of heavier objects.

### Artcenter Teaching Assistant (02/2023 - 05/2023)

Artcenter College of Design, Pasadena, CA

- Assisted in communication between professor and students including updating professor on absences and facilitation of online meetings. Practiced organisational skills in note taking for class assignments and feedback.
- Offered advice and assistance for students requiring help with areas of illustration pertaining to composition and color choice.

### Ministry of Education Intern (Singapore) (05/2020 - 07/2020)

- Created simple scientific animations and illustrations using procreate and capcut studio pertaining to educational material based on request by supervisors.
- Worked together in editing illustrations and designing posters meant for company social media using photoshop and powerpoint.