

Hideko Carnahan

Visual Development & Character Design

Education:

ArtCenter College of Art and Design, Pasadena, CA

2022 - 2026

Bachelor of Fine Arts

Experience:

Teacher's Assistant (Character Design)

May 2025 - April 2026

ArtCenter College of Art and Design

Facilitated learning opportunities by providing draw overs, critiques, and answering questions about the course.

Adapted to a varieties of styles to best help classmates hone their own styles, focusing on structure, expression, and design while empowering their own voice.

Learned ways to communicate creatively to truly find the heart of a design by constantly researching and studying who the characters were, in and out.

Packer

August 2023

BDK Auto

Collaborated with coworkers to generate an efficient workflow by coordinating with others to get packages ready for shipping. Develop my own efficiency by continued practice of packaging techniques, eagerly learning new methods

Projects:

"Thallasomancy" Character Development Project

Spring 2025 - Fall 2026

ArtCenter College of Art and Design

Developed my own IP "Thallasomancy", deliverables ranging from model sheets to full character turnarounds.

Experimented with various design, designs and ideas based on aquatic biomes, working within the bounds of the sea to influence the artistic vision and the challenges it presented.

Creatively solved emotional problems by researching And understanding characters, with the aim of emotional storytelling.

"Arit"

Fall 2024

ArtCenter College of Art and Design

Collaborated with a team to create a cohesive visual development project inspired by the Indian fairytale, Sir Buzz, utilizing our strengths to research and develop a new visual language for the story.

With effective communication, regular meetings, detailed planning, and task delegation, each of us developed a character, their prop, vehicle, and location.

All elements of the narrative and design were supplemented with research into Indian history, customs, and fashion, so that the characters felt uniquely of the culture.

Skills:

Software: Procreate, Adobe Photoshop, InDesign

Design and Presentations: Storytelling, Visual narration, Character design,

Research/design, Visual Development, Collaborative Teamwork and Communication