



ADINA NAZARBAY

VisDev, Character Design & Illustration

adinanazarbay.com nazarbay.adina@gmail.com 626.314.91.73

Education

Bachelor of Entertainment Arts, Illustration with Honors

ArtCenter College of Design- Pasadena, CA

September 2022- expected April 2026

Professional Experience

Freelance Children's Book Illustrator

January 2026- Present

NomadInk Agency, Kazakhstan

- researching Kazakh traditions and customs related to Nowruz (New Year)
- creating narrative outline for the book
- designing characters
- creating digital illustrations for book spreads

Teacher Assistant

September 2023- December 2024

ArtCenter College of Design- Pasadena, CA

- Supported Robert Hunt in Creative Perspective and Joahn Khan in Design 1
- Took attendance and organized classroom materials
- Answered student questions, did drawing demos

Oil Painting Apprentice

January 2021- March 2022

Sal Seri Gallery- Astana, Kazakhstan

- Learned oil painting techniques
- Painted landscapes and portraits for clients

Projects

MothMania- Game Capstone

September- December 2025

Lead Character and Creature Designer, Promotional Art

ArtCenter College of Design- Pasadena, CA

- Collaborated with a concept team and a game design team to create a platformer horror game MothMania
- Created a style guide for character and creature designs

Snapshot- Animation Capstone, Layout

August 2025

ArtCenter College of Design- Pasadena, CA

- Created environment layouts with characters for 2D animated short

Towering- Animation Jam Short

February 2025

Character Design, Layout, Background

ArtCenter College of Design- Pasadena, CA

- Collaborated with a team of 5 to create a 2 minute short withing 48 hours Challenge

Skills

Languages: English (fluent), Russian (fluent), Kazakh (conversational)

Digital: Adobe CC (Photoshop, Illustrator), Google Suite (Docs, Spreads, Slides), Canva, Toon Boom StoryBoard Pro, Procreate

Analog: Oil Paint, Gouache, Acrylic, Graphite, Ink

Awards

ArtCenter 100 Scholarship Merit 2024

ArtCenter UG Scholarship Entrance 2022