

# JEFFREY GUTIERREZ



jeffreygutierrezdesign.  
myportfolio.com

## About Me

I am an artist based in Los Angeles looking to learn new skills involving the creative process. No matter the medium I find myself becoming deeply invested in the final product!

## Contact

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## Education

2022 - present



ArtCenter College of Design  
BS in Entertainment Design

Developing my skills in bringing my original concepts into reality by utilizing 3D software and practical prop fabrication

2018 - 2022



Glen A. Wilson High school

Graduated with honors while studying fine art, photography and graphic design with a minor venture in automotive mechanics

## Experience

ArtCenter College of Design

January 2025 - present

Faculty

- Assisting professors to help students understand material given by giving easy to follow demos
- Performing Demos allows students to understand material in a digestible manner
- Helping Professors with different tasks such as creating example material and drawings

Doug Aitken Studio

September 2024 - January 2025

Art Fabricator

- Tasked with finishing sculptural work using professional equipment
- Working in a team of other professionals where we brought the sculptures to a finish
- Each sculpture was a part of a exhibition a Regen Projects in 2025

Irwindale Speedway

May 2024 - December 2024

Track Coordinator

- Tasked with directing race cars in a fast paced environment
- Also maintain professional customer service by interacting and helping customers
- Worked in a team to coordinate events successfully

## Creative Skills

Developing Concepts:

Going from sketching ideas to creating accurate orthographic views using Photoshop and Illustrator for easy development with either 3D software such as Blender or Z brush or using practical fabrication.

## Fabrication Skills

Fabrication:

Bringing a orthographic view to real life by prototyping with 3D printing and then creating a final model by hand using high density foam. Then bringing to a finish by using high build primer and automotive paint.

Painting:

Using automotive paint and brushes to create realistic props and environments.

