

VISUAL DEVELOPMENT ARTIST

Visual development artist with a strong foundation in narrative storytelling and character design. Former Character Art Intern at NBCUniversal, passionate about creating emotionally rich, narrative-driven artwork. Always looking to grow and excited to push creative boundaries.

EDUCATION

ArtCenter College of Design

BFA Illustration, Entertainment Arts

Minor: Creative Writing

EXPERIENCE

Teaching Assistant

Sept 2024 - Apr 2025

Sept 2021 - Dec 2025

ArtCenter College of Design - Pasadena, CA

- Assisted professor and students through zoom and in-person lessons to create illustrative and conceptual artwork in classes "Notorious" and "Visual Development."
- Led creative discussions and positive critique with students, providing draw-overs on assignments.

Character Art Intern

June 2023 - Aug 2023

NBCUniversal - Universal City, CA

- Created production level concepts and illustrations for visualization, presentation, and style guide development on a variety of character-based Universal IP merchandise and media.
- Researched white space concepts for TV and toy lines, leading ideation and visual development on multiple show pitch decks.

Visual Development Artist

Jan 2023 - Dec 2023

ArtCenter College of Design – Pasadena, CA

- Responsible for blue sky ideation, visual development, prop and background art on student-led short film "Tellervo."
- Collaborated with a multidisciplinary team to establish the film's artistic style and narrative.

Student Teacher

June 2022 - July 2022

SpaceIN Art Studio - Pleasanton, CA

- Taught foundational drawing techniques such as perspective, figure drawing, and oil painting to high school students.
- Provided personalized feedback on portfolio projects for university art program applications.

KEY SKILLS

Creative

Visual Development, Illustration Character Design

Software

Photoshop, Illustrator, Indesign, Blender, Maya, Sketchup

ACHIEVEMENTS

ArtCenter Provost's List 2021-2025 ArtCenter Merit Scholarship Grant