

PERSONAL STATEMENT

Through my degree in cognitive science I've developed a passion for human interaction and cognition, which has led me to pursue a career in UX design and user research. I enjoy studying the brain and how people interact, and I'm dedicated to creating solutions that improve lives. In the future, I aim to design adaptive systems that help people achieve their goals.

EDUCATION

2024 - 2025

ArtCenter College of Design

- MDes in Interaction Design
- Gained hands-on expertise in creating accessible, appealing and user-oriented digital spaces
- Studied data visualization, interface design, human-computer interaction and ethical research practices

2022 - 2023

Google UX Design Specialization Certification

- Completed seven courses structured to train for practical application of UX Design
- Learned about introductory roles in UX, and how to complete a design process
- Created web based applications utilizing UX Design principles in Adobe XD and Figma
- Developed skills in user research, product development and the ideation of design solutions

2021 - 2024

University of California, Davis

- Degree in Cognitive Science, minor in Psychology
- 3.75 GPA
- Dean's Honors List in 2023 and 2024
- Officer positions in the Linguistics and Esports club
- Fellowship in Design Interactive club

EXPERIENCE

2025 - Present

RealTruck

San Francisco, CA

UX Designer

- Contributing towards a comprehensive mobile-based application redesign focused on improving user interaction, visual coherence, and a unification of multiple apps, features and functionality.
- Working with a team to redefine the user flow and aesthetics of an existing application for use with upcoming products.

June, 2024 - August, 2024

BioMarin Pharmaceutical

Novato, CA

UX Design Intern

- Conducted voice of the customer interviews with senior leadership teams to establish understanding of projects and user needs
- Created wireframes, drafts and mockups to showcase design philosophy and gain feedback on design development
- Took initiative to problem solve features and generate solutions to roadblocks
- Utilized user testing and insights to iterate and develop design concepts for the intranet site
- Executed the rollout of a finalized website that suited the needs of the end user
- Standardized internal network across manufacturing sites through aligning design philosophies and conducted training sessions with peers
- Ensured sustainability of internal network through creation of user guides and peer training sessions

SKILLS

Design & Presentation Tools

Responsive Web Design, User Research, Storyboarding, Usability Testing, Wireframing, Rapid Prototyping, Visual Design

Development

Figma, Adobe XD, InDesign, Photoshop, Premiere Pro, Illustrator, After Effects, Blender, Unreal Engine, Unity

PERSONAL INTERESTS

Familiar with CSS, JavaScript, and HTML

Video/Content Creation, Storytelling, Esports, Soccer, Football, Reading, History, Hiking, Design, Psychology, AI